

Here are some examples of famous PDEs:

1) Linear transport (advection) equation in 3D:

$$u_t = a_1 u_x + a_2 u_y + a_3 u_z \quad \left. \begin{array}{l} \text{First-order} \\ \text{linear} \\ \text{homogeneous.} \end{array} \right\}$$

$a_i$  const. and  $u = u(x, y, z, t)$

2) Laplace equation in 2D.

$$\nabla^2 u = u_{xx} + u_{yy} = 0 \quad \left. \begin{array}{l} \text{Second-order} \\ \text{linear} \\ \text{homogeneous.} \end{array} \right\}$$

↑  
"Laplacian", sometimes written  $\Delta u$

3) Poisson equation in 3D.

$$\nabla^2 u = u_{xx} + u_{yy} + u_{zz} = -f(x, y, z) \quad \left. \begin{array}{l} \text{Second-order} \\ \text{linear} \\ \text{inhomog.} \end{array} \right\}$$

4) Heat equation in 3D

$$u_t = K \nabla^2 u + Q \quad \left. \begin{array}{l} \text{Second-order} \\ \text{linear} \\ \text{inhomog.} \end{array} \right\}$$

↑ const.  $> 0$       ↑ source term

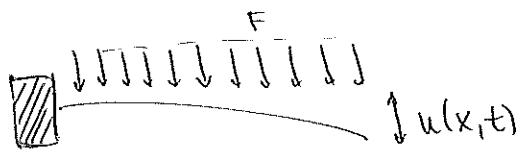
5) Wave equation in 2D

$$u_{tt} = c^2 \Delta u = c^2 \nabla^2 u \quad \left. \begin{array}{l} \text{Second-order} \\ \text{linear} \\ \text{homog.} \end{array} \right\}$$

↑ const.

6) Vibrating beam equation with distributed load in 1D

$$u_{tt} + a^2 u_{xxxx} = F \quad \left. \begin{array}{l} \text{Fourth-order} \\ \text{linear.} \\ \text{Inhomog.} \end{array} \right\}$$



7) Generalized Burger's equation with dissipation

$$u_t + f(u)u_x = u_{xx} \quad \left. \begin{array}{l} \text{second-order} \\ \text{quasi-linear. (*)} \end{array} \right\}$$

↑  
dissipation

8) Poisson equation in 3D with nonlinear forcing on  $u$ .

$$\nabla^2 u = -f(u) \quad \left. \begin{array}{l} \text{second-order} \\ \text{semi-linear (**)} \end{array} \right\}$$

~~homog.~~

9) Maxwell's equation in a vacuum.

$$\left\{ \begin{array}{l} \left(\frac{1}{c}\right) \vec{E}_t = \nabla \times \vec{H} \\ \left(\frac{1}{c}\right) \vec{H}_t = -\nabla \times \vec{E} \\ \nabla \cdot \vec{H} = \nabla \cdot \vec{E} = 0 \end{array} \right.$$

$\vec{E}$  = electric field vector

$\vec{H}$  = magnetic field vector

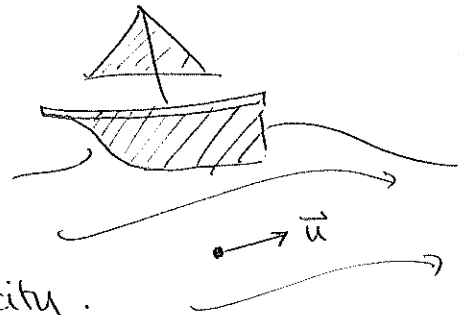
$c$  = speed of light

First-order, linear, homog. system for 3D  
vectors  $\vec{H} = \vec{H}(x, y, z)$  and  $\vec{E} = \vec{E}(x, y, z)$

note:  $\nabla = \left( \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right)$  and  $\nabla \times \vec{H} = \text{curl}$   
 $\nabla \cdot \vec{H} = \text{gradient.}$

12) Euler's equations for a compressible fluid

$$\begin{cases} \rho_t + \nabla \cdot (\rho \vec{u}) = 0. \\ \vec{u}_t + (\vec{u} \cdot \nabla) \vec{u} + \frac{1}{\rho} \nabla p = 0. \end{cases}$$



$\vec{u} = \vec{u}(x, y, z) =$  fluid velocity.

$\rho =$  density

$p = p(\rho)$  fluid pressure.

first-order quasi-linear system for  $\vec{u}$  and  $p$ .

(\*) and (\*\*):

Definition (Linear and nonlinear PDEs).

(i) PDE is linear if the <sup>equation for the</sup> suitably differentiable function  $u(x_1, x_2, \dots, x_n)$  is such that  $u$  and its derivatives occur linearly, and with coeffs. that are functions of the independent variables only.

If the PDE contains a function,  $f(x_1, \dots, x_n)$  that only depends on indep. variables, then the PDE is inhomogeneous. If  $f \equiv 0$ , then PDE is homogeneous.

(ii) The PDE is called semilinear if all denus. of  $u$  occur linearly (possibly with coefs. that depend on indep. vars.), but  $u$  itself occurs nonlinearly.

(iii) A PDE is called quasilinear if its partial denus. of order  $k$  of order  $k$  appear linearly, possibly with coefs that are functions of  $u$  and derivatives of  $u$  of order less than  $k$  and also the indep. vars.

Example: Semilinear and quasi-linear first order PDEs:

$$\underbrace{a(x,y) \frac{\partial u}{\partial x} + b(x,y) \frac{\partial u}{\partial y}}_{\text{semi-linear}} = f(x,y,u)$$

$$\underbrace{a(x,y,u) \frac{\partial u}{\partial x} + b(x,y,u) \frac{\partial u}{\partial y}}_{\text{quasi-linear}} = f(x,y,u)$$

Examples: (Baby PDEs)

(i) :  $u_{xx} = 0$  where  $u = u(x,y)$

$$\Rightarrow u_x = f(y) \Rightarrow u = \underset{\uparrow}{f(y)}x + \underset{\uparrow}{g(y)}$$

no longer constants

(ii)  $u_{xx} + u = 0$  where  $u = u(x, y)$

This is an "ODE" :  $u = C(y)e^{ix}$  (ansatz)

$\Rightarrow u = f(y)\cos x + g(y)\sin x.$

(iii)  $u_{xy} = 0$

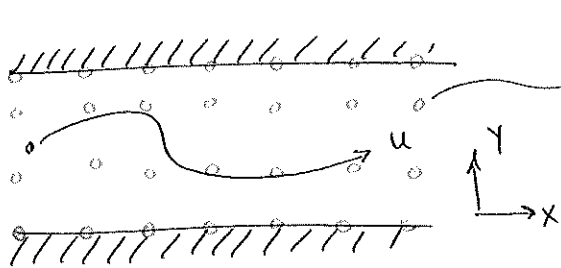
Integrate in  $x$  with  $y$  fixed  $\Rightarrow u_y = f(y)$

" "  $y$  "  $x$  "  $\Rightarrow u = F(y) + G(x)$

where  $F'(y) = f(y).$

Of course these are basically as hard as solving ODEs like  $y' = 0!$

Why are PDEs so hard? One way of thinking: they require so much more data! Consider solving for 2D flow past a ~~strip~~ channel



Each point  $(x_i, y_i)$  must record on velocity  $u_i.$

If we split (discretize) the  $xy$ -domain into  $100 \times 100$  pts,

we would need  $100^2 = 10,000$  lines of coordinates  $(x_i, y_i, u_i)$

If there is an additional ( $z$ ) dimension, we would need

$10^3 = 1,000,000$  pts in total!

## § FROM PHYSICS TO PDES

### 1) Traffic flow (Simple transport)



◦ Consider a model of flow of traffic on a long straight road between A & B.

◦  $\exists$  so many cars that we can assume the flow is represented by a density

$g(x, t)$  = number of cars in a unit length of road at  $(x, t)$ . (e.g.  $g = 5 \frac{\text{cars}}{\text{metre}}$ )

◦ An "observer" records a flux of vehicles

$q(x, t)$  = number of cars at time  $t$  passing through  $x$  in a unit of time (e.g.  $q = 5 \frac{\text{cars}}{\text{sec.}}$ )

$$\text{Number of cars between } x_1, x_2 = \int_{x_1}^{x_2} g(x, t) \cdot dx$$

$$\text{Change in number of cars in } [x_1, x_2] = \frac{d}{dt} \int_{x_1}^{x_2} g(x, t) \cdot dx$$

• But  $\frac{d}{dt} \int_{x_1}^{x_2} g(x, t) \cdot dx = \underbrace{q(x_1, t) - q(x_2, t)}$

difference between  
the number of vehicles  
entering  $x_1$  and leaving  $x_2$

But  $q(x_2, t) - q(x_1, t) = \int_{x_1}^{x_2} \frac{\partial}{\partial x} q(x, t) \cdot dx$

by Fund. Thm. of Calc.

$\Rightarrow \int_{x_1}^{x_2} \left\{ g_t(x, t) + q_x(x, t) \right\} \cdot dx = 0.$

Integral conservation law.  
[for the cars].

However note that  $x_1$  and  $x_2$  are arbitrary.  
Whereas the integrand is a function of  $x$ .  
The only way this can happen is if

$$\boxed{g_t(x, t) + q_x(x, t) = 0}$$

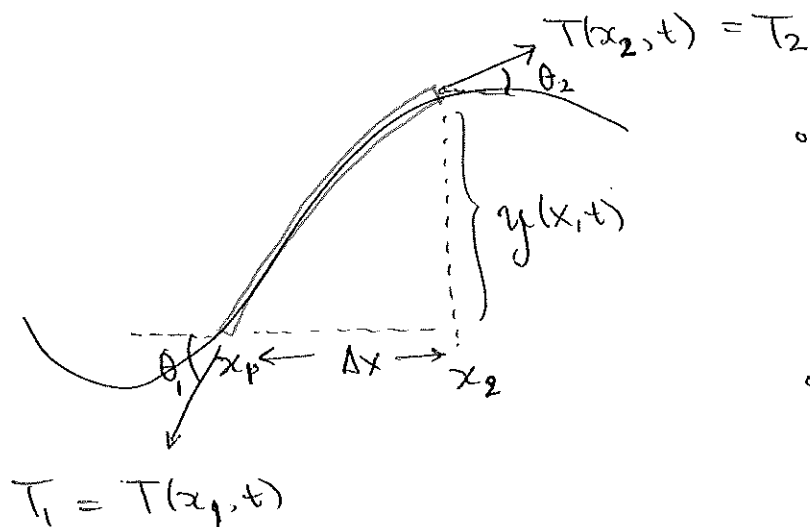
PDE conservation law for  
the traffic flow.

• We need a relationship between density  $g$  and  
flux  $q$ . Let us assume that all vehicles move  
right at constant speed,  $c > 0 \Rightarrow q = cg$ :

$$\Rightarrow \rho x = c f_x \Rightarrow \boxed{f_{tt} + c f_x = 0}$$

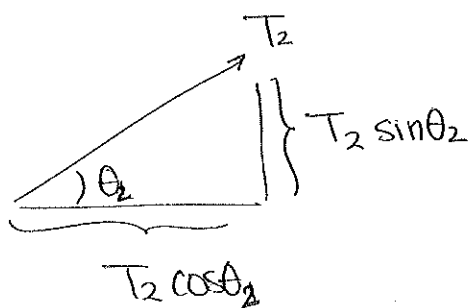
ONE-DIM.  
TRANSPORT EQN

## 2) Wave Equation for a vibrating string



- String assumes small vibrations, so  $y^2$  and  $y_x^2$  are small
- Motion is entirely transverse (point a distance  $x_p$  remains @  $x_p \forall t$ )

- String is at tension  $T$  and density of string is constant,  $\rho$ .
- Gravity  $\hat{z}$ , air resist. negligible.



Balancing forces and Newton's Law:

$$\begin{cases} T_2 \cos \theta_2 = T_1 \cos \theta_1 \\ T_2 \sin \theta_2 - T_1 \sin \theta_1 = (\rho \Delta x) \frac{\partial^2 y}{\partial t^2}(x_0, t) \end{cases}$$

$\nearrow$   $\approx$  mass       $\underbrace{\hspace{2cm}}$  acceleration  
 for  $x_0 \in [x_1, x_2]$

note that if  $y_x$  is small, then,

$T_2 \cos \theta_2 \approx T_2$  and  $T_1 \cos \theta_1 \approx T_1$  indicating that tension is approx. const. over  $\Delta x$



Force vert. balance by  $T_2 \cos \theta_2 \approx T_1 \cos \theta_1$

$$\Rightarrow \frac{\tan \theta_2 - \tan \theta_1}{\Delta x} = \frac{\rho}{T} \frac{\partial^2 y}{\partial t^2}(x_0, t)$$

note  $\tan \theta \sim \theta \sim y_x$  when  $y_x$  and  $\theta$  is small.

$$\Rightarrow \frac{\tan \theta_2 - \tan \theta_1}{\Delta x} \sim \frac{y_x(x_2) - y_x(x_1)}{\Delta x} = \frac{\partial^2 y}{\partial x^2}(a, t)$$

for some  $a \in [x_1, x_2]$  by MVT.

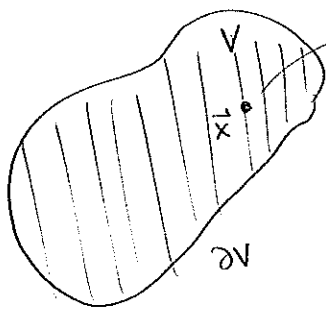
If we now let  $\Delta x \rightarrow 0$ , and assume  $y_{xx}, y_{tt}$  are continuous, we get:

$$\frac{\partial^2 y}{\partial t^2} = \left( \sqrt{\frac{T}{\rho}} \right)^2 \frac{\partial^2 y}{\partial x^2} \Rightarrow \boxed{y_{tt} = c^2 y_{xx}}$$

where  $c = \sqrt{\frac{T}{\rho}}$  has units of  $\sqrt{\frac{\text{kg} \cdot \text{m}/\text{s}^2}{\text{kg}/\text{m}}} = \frac{\text{m}}{\text{s}}$  (velocity)

The equation (in  $u(x, t)$ )  $\boxed{u_{tt} = c^2 u_{xx}}$  is the wave equation.

### 3) Heat equation



At each point, we assume there is an energy density,  $E(\vec{x}, t)$  such that

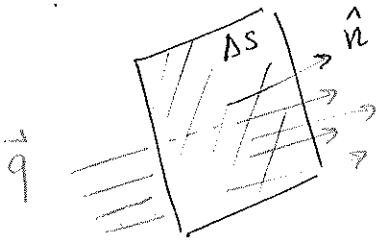
$$\text{Internal heat energy} = \int_V E(\vec{x}, t) \cdot dV$$

Volume integral

Additional assumptions :

- (i) homogeneous solid
- (ii) continuous solid.
- (iii) isotropic solid (does not change in volume with heat)

We assume there is a heat flux vector,  $\vec{q}(\vec{x}, t)$  such the amount of heat flow past a (small) ~~surface~~ plane with unit normal  $\vec{n}$  is  $(\vec{q} \cdot \vec{n} \cdot \Delta S)$



Conservation of energy :

$$\underbrace{\frac{d}{dt} \int_V E(\vec{x}, t) \cdot dV}_{\text{change in internal heat}} + \underbrace{\int_{\partial V} \vec{q}(\vec{x}, t) \cdot \hat{n} \, dS}_{\text{amount of heat flow past boundaries}} = 0$$

Divergence theorem  $\Rightarrow \int_{\partial V} \vec{q} \cdot \hat{n} \cdot dS = \int_V \nabla \cdot \vec{q} \cdot dV$

Equating the integrands and since this applies  $\forall V$ ,

$$\frac{\partial E}{\partial t} + \nabla \cdot \vec{q} = 0.$$

↑  
another conservation PDE.

We need an (experimental) law which relates  $\vec{q}$  with  $E$  as well as the temperature. For most materials:

$$E = \rho c T \quad (\text{energy is proportional to temperature})$$

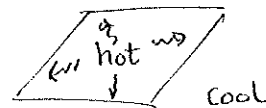
↑ ↑  
density specific heat

Also, Fourier's Law states

$$\vec{q} = -k \nabla T \quad (\text{heat flux is prop. to gradient in temperature})$$

↑  
const. (therm. conductivity)

To remember the sign, recall  
heat always moves warm  $\rightarrow$  cold.



Combining these relations:

$$\boxed{\rho c \frac{\partial T}{\partial t} = k \nabla^2 T}$$

heat equation